MINUTE ITEM

9/24/70 Ahj

30. ISSUANCE OF GEOPHYSICAL SURVEY PERMIT, SUBMERGED LAND, MONO LAKE, MONO COUNTY; U.S. DEPARTMENT OF THE INTERIOR, GEOLOGICAL SURVEY, OFFICE OF EARTHQUAKE RESEARCH AND CRUSTAL STUDIES - W-9253, P.R.C. 4518.9.

After consideration of Calendar Item 29 attached, and upon motion duly made and carried, the following resolution was adopted:

THE COMMISSION AUTHORIZES ISSUANCE TO THE U.S. DEPARTMENT OF THE INTERIOR, GEOLOGICAL SURVEY, OFFICE OF EARTHQUAKE RESEARCH AND CRUSTAL STUDIES, OF A GEOPHYSICAL SURVEY PERMIT ON SUBMERGED LANDS UNDER THE JURISDICTION OF THE STATE LANDS COMMISSION LYING WITHIN MONO LAKE, MONO COUNTY, FOR THE PERIOD OCTOBER 1, 1970, THROUGH NOVEMBER 1, 1970.

Attachment:

Calendar Item 29 (1 page)

at a the

CALENDAR ITEM

9/70 W+9253 AHJ

29。

APPLICATION FOR GEOPHYSICAL SURVEY PERMIT

From October 1, 1970, through November 1, 1970.

APPLICANT:

U. S. Department of the Interior, Geological Survey, Office of Earthquake Research and Crustal Studies.

LOCATION: Mono Lake, Mono County.

TYPE OF LAND: Submerged.

METHOD OF EXPLORATION: Seismic.

TERM:

CONSIDERATION: Public benefit.

FILING FEE: Not required.

PREREQUISITE ITEM: Permit from State Department of Fish and Game.

OPERATING CONDITIONS: Established by the Commission.

OTHER PERTINENT INFORMATION:

The proposed seismic operations are part of an integrated study of earthquakes and earth structure in eastern California, conducted jointly by U. S. Geological Survey, Stanford University and the University of Nevada. All factual and physical exploration records resulting from the operations under this permit will be furnished to the State Lands Division.

IT IS RECOMMENDED THAT THE COMMISSION AUTHORIZE THE ISSUANCE TO U. S. DEPARTMENT OF THE INTERIOR, GEOLOGICAL SURVEY, OFFICE OF EARTHQUAKE RESEARCH AND CRUSTAL STUDIES, OF A GEOPHYSICAL SURVEY PERMIT ON SUBMERGED LANDS UNDER THE JURISDICTION OF THE STATE LANDS COMMISSION LYING WITHIN MONO LAKE, MONO COUNTY, FOR THE PERIOD OCTOBER 1, 1970, THROUGH NOVEMBER 1, 1970.